FATE CARD INSTRUCTION SHEET (V2)

This instruction sheet explains how to make and use the fate cards that can be downloaded from the Perry Miniatures website. There are several different decks, each one corresponding to one of the Valour & Fortitude army sheets. For example, the Napoleonic French Fate Card Deck has fate cards for an army using the Napoleonic French army sheet, and so on.

You will need to first download the PDF of the file for the fate deck you wish to make and open it up on your computer. Then use the following instructions to create your fate card deck. The instructions are split into the following sections.

- 1.0 Standard Fate Decks
- 2.0 Allied Fate Cards
 - 2.1 Adding allied cards to a standard deck.
 - 2.2 Creating an allied nation fate deck.
- 3.0 Leader Cards

1.0 Standard Fate Decks

The following instructions explain how to create a fate deck for use with the Valour & Fortitude rules.

1.1 Print the Cards

After downloading the deck of fate cards you want to use, you need to open the file and prepare to print it out. We recommend you print the file in the following way:

- 1. Set your printer to print 5 copies of page 1.
- 2. Then set your printer to print 1 copy of pages 2-6.
- 3. **IMPORTANT:** If you are planning to use standard sized card sleeves (see 1.3), set your printer to print out the cards at 90% of their full size.

1.2 Cut Out the Cards

Carefully cut out all the cards that you have printed out. After doing so, you will have 15 card backs showing a flag of the nation the fate cards are for, and 14 card fronts with the text from the fate table of the nation's army sheet.



French Card Back (15)



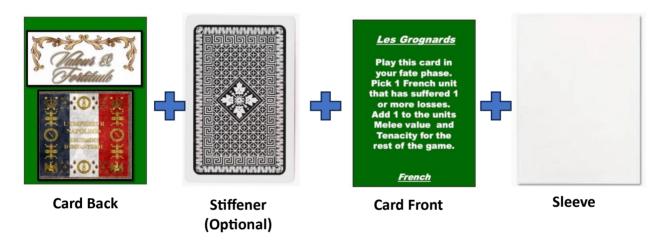
French Card Front (14)

1.3 Mount the Cards

The best and easiest way to mount the cards in your fate deck is to use the transparent card sleeves that are readily available from online stores and in retail outlets that sell card games. You will need the type of sleeve that is completely transparent, and which holds standard sized cards. Alternatively, you can glue the front and the back of the cards to an old playing card or a piece of card that has been cut to shape.

The fate cards are designed to be used with large 3" by 4" card sleeves. If you wish to use them with smaller standard sized card sleeves you will need to print out the cards at 90% of their full size (1.2).

To mount the cards in a card sleeve, simply place one card front and one card back together, so that the printed sides are facing outwards, and slide them into the sleeve. To make your cards stiffer, you can slide a piece of thin card such as an old playing card in between the paper printouts of the front and back of the card. Once you have finished you will have a deck of 14 cards and one leftover card back.



1.4 Using the Cards

You can use your new fate deck instead of using standard playing cards. When you do so, place the Act on Initiative card to one side and shuffle the rest of the cards to create you Fate deck. Place the Act on Initiative card beside the deck as a reminder that you can use any other card as an Act on Initiative card if you wish to do so.

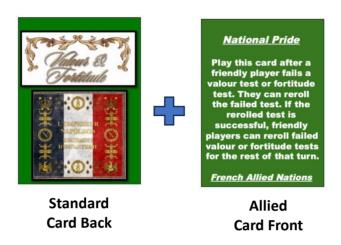
2.0 Allied Cards

Most of the fate decks include additional cards that can be used for allied forces. There are two ways to use allied cards:

- A. As additional cards added to a standard deck; or
- B. As a complete allied army fate deck.

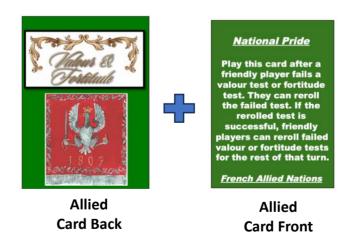
2.1 Additional Allied Cards

Allied cards can be added to a standard fate deck if there are any allied units of the appropriate nation included in the army. To use this method, you will need to print 3 standard card backs with the national flag of the standard deck, and 1 set of 3 allied special fate cards. Cut out and mount the card as described above and add them to the standard fate deck when allied units of the appropriate nation are included in an army. When an allied fate card is drawn, it can either be used to allow allied units to use the ability shown on the card, or to allow *any* unit (whether allied or not) to act on initiative.



2.2 Allied Army Fate Deck

An allied army fate deck can be used when all the units in an army are from an allied nation. When using this method, make the fate deck in the same way as a standard deck, but use the flag of the allied nation on the back of the cards, and replace the special fate cards for the major power (i.e. the King, Queen and Jack cards) with the special cards for the appropriate allied nation.



3.0 Leader Cards

The leader cards are included for use when you include a leader in an army. Print, cut out and mount the leader cards as described above, and then give the card to the player commanding them as a reminder of the leader's special abilities.



Marshal of the **Empire** Reroll failed hit rolls for melee attacks made by French units that are within 3" of this leader. Increase the distance of the automatic activation rule from 24" to 36" for this leader.

Card Back

Leader **Card Front**